User Test Report

The EventSphere team conducted user tests with two CS-108 students and six stakeholders. Our primary goals were to:

* Evaluate the system's usability without external guidance.
* Identify overlooked errors.
* Gather feedback on the app’s design.

**Test Process**  
Users followed a detailed script to explore all available app functions:

1. Browsing the app and searching for events, noting points of interest.
2. Creating, reading, updating, and deleting an event.
3. Navigating to various pages in the app that currently remain incomplete

**Key Findings**  
One universal issue was identified: the event date input lacks a date-picker interface, requiring manual entry, which testers found inconvenient. Additional observations include:

1. Back arrow on the top bar is too small.
2. One user struggled to refresh the feed.
3. Keyboard interface issues affected a few users.
4. The navigation bar feels too busy.
5. Event cards contain excessive content, which can be overwhelming.
6. Scrolling back up the home feed is time-consuming.
7. The screen feels cramped due to the top bar.

**Planned Improvements**  
The following adjustments are prioritized:

* **Back Arrow**: Adjust object layering to fully display the arrow.
* **Refresh Interface**: No changes planned, as it aligns with standard app practices.
* **Layout**: No significant changes planned due to time constraints, provided functionality remains unaffected.
* **Scrolling**: Added a “Back to Top” button for improved navigation.
* **Header**: Reduced content in the header to create more space for the main screen.

These updates aim to address usability concerns and enhance the user experience while staying within the project timeline.